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Dynamical Systems on Weighted Lattices: Nonlinear Processing and Optimization

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Outline of this Talk

- 1. Motivations & Synopsis of Max-Plus Algebra and Lattices:**
 - **Max-plus Arithmetic and Matrix algebra**
 - **Lattices and Monotone Signal/Vector Operators**
- 2. Theoretical Extensions and Unification: Weighted Lattices and Max-* Algebra**
- 3. Dynamical Systems on Weighted Lattices:**
 - **Applications in DSP, Vision, Multimedia**
 - **Control, Stability**
 - **Max-product systems and Generalized Viterbi algorithm**
 - **Optimization, Sparsity**

Operation	Meaning
$\bigvee$	Maximum/Supremum: applies for scalars, vectors and matrices
$\bigwedge$	Minimum/Infimum: applies for scalars, vectors and matrices
$\boxtimes$ ($\boxtimes'$)	General max- $\star$ (min- $\star'$) matrix multiplication
$\boxplus$ ($\boxplus'$)	Max-sum (min-sum) matrix multiplication
$\boxtimes$ ($\boxtimes'$)	Max-product (min-product) matrix multiplication
$\odot$ ($\odot'$)	General max- $\star$ (min- $\star'$) signal convolution
$\oplus$ ($\oplus'$)	Max-sum (min-sum) signal convolution
$\otimes$ ($\otimes'$)	Max-product (min-product) signal convolution

max-sum and min-sum

matrix multiplications

$$\mathbf{C} = \mathbf{A} \boxplus \mathbf{B} = [c_{ij}] \quad , \quad c_{ij} = \bigvee_{k=1}^n a_{ik} + b_{kj}$$

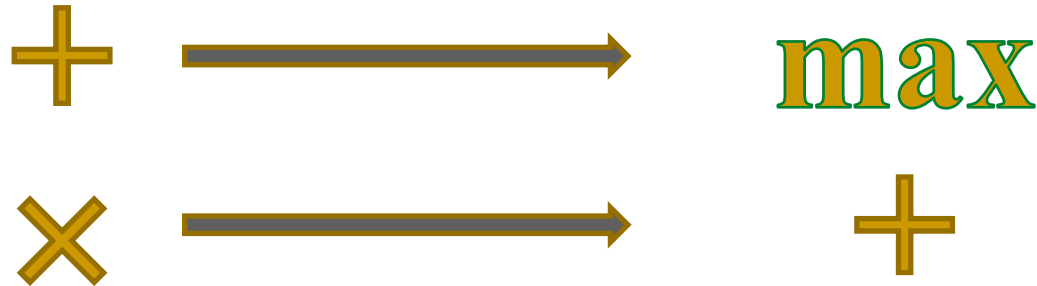
$$\mathbf{C} = \mathbf{A} \boxplus' \mathbf{B} = [c_{ij}] \quad , \quad c_{ij} = \bigwedge_{k=1}^n a_{ik} + b_{kj}$$

signal convolutions

$$(f \oplus h)(t) = \bigvee_{k=-\infty}^{+\infty} f(t-k) + h(k)$$

$$(f \oplus' h)(t) = \bigwedge_{k=-\infty}^{+\infty} f(t-k) + h(k)$$

Linear vs. Max-Plus Algebra: Scalar Operations



Max-plus has properties similar to linear algebra:

- Commutativity: $a \vee b = b \vee a$
- Associativity: $a \vee (b \vee c) = (a \vee b) \vee c$
- Distributivity: $a + (b \vee c) = (a + b) \vee (a + c)$
- Idempotency: $3 \vee 3 = 3$
- Inverse?:
 $3 \vee x = 6 \Rightarrow x = 6$
 $3 \vee x = 3 \Rightarrow x = ?$

Linear versus Max-Plus Systems

- State space representation: **linear** vs. **max-plus**

$$x(k) = Ax(k-1) + Bu(k)$$

$$y(k) = Cx(k) + Du(k)$$

$$x(k) = A \boxplus x(k-1) \vee B \boxplus u(k)$$

$$y(k) = C \boxplus x(k) \vee D \boxplus u(k)$$

- Matrix products**

- Linear: $[AB]_{ij} = \sum_{k=1}^n a_{ik}b_{kj}$

- Max-plus: $[A \boxplus B]_{ij} = \bigvee_{k=1}^n a_{ik} + b_{kj}$

- Example**

$$\begin{bmatrix} 4 & -1 \\ 2 & -\infty \end{bmatrix} \boxplus \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \end{bmatrix}, \left\{ \begin{array}{l} \max(x+4, y-1) = 3 \\ x+2 = 1 \end{array} \right\} \Rightarrow \begin{array}{l} x = -1 \\ y \leq 4 \end{array}$$

- What can we model with max-plus systems?

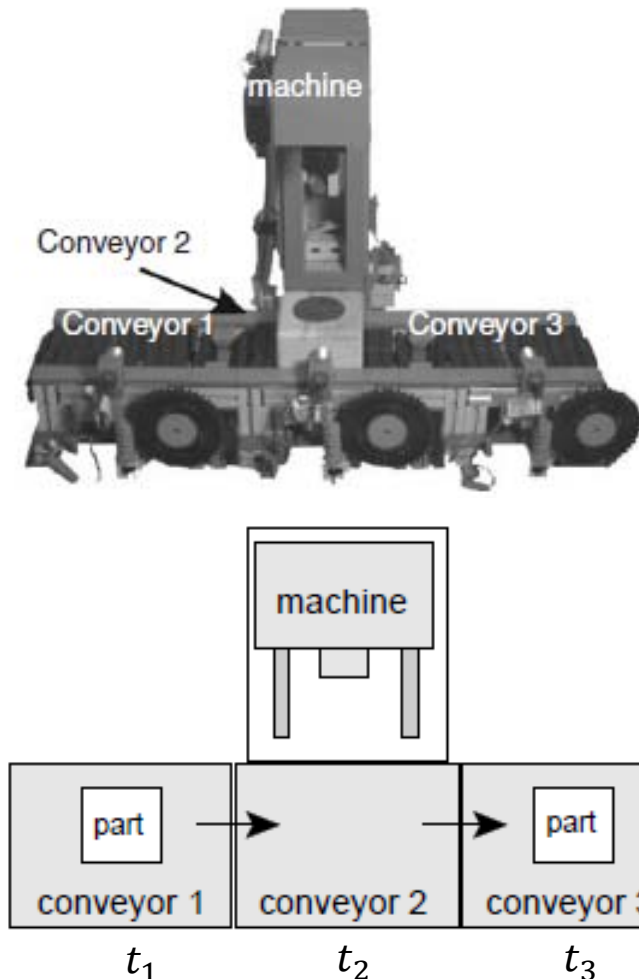
Areas using Max/Min(+) Algebra

- **Scheduling & Operations Research:** [Minimax Algebra](#) [Cuninghame-Green 1979]: mainly [Max-Plus](#).
- **Image & Vision, Nonlinear DSP:** [Image Algebra](#) [Ritter et al, 1980s-90s], [Math. Morphology](#) [Serra 88; Heijmans & Ronse 1992-94]. [Morphological Filters, Median & Rank](#) [Maragos & Schafer 1987]. [Nonlinear S-S PDEs](#) [Brockett & Maragos 1994]. [Distance Transforms](#) (Borgefors 1984; Felzenszwalb et al 2004]
- **Control:** [Discrete-Event Dynamical Systems](#) [Cohen et al. 1985; Kamen 1993; Cassandras et al. 2013; Heidergot et al. 2006]. [Dioid algebra](#) [Cohen et al. 1989, Baccelli et al. 1992-2001, Gaubert & Max-plus Group 1997; Lahaye & Hardouin et al. 2004, Gondran & Minoux 2008], [Max-Linear Systems](#) [Butkovic 2010, van den Boom & de Shutter 2012]
- **Speech & Language Processing:** Finite-State Automata: [Tropical Semiring](#) [Mohri, Pereira et al, 1990s; Hori & Nakamura 2013]
- **Graphical Models, Machine Learning:** Max-Sum and Max-Product algorithms in Belief Propagation [Pearl 1988; Bishop 2006].
- **Mathematics, Optimization:** [Convex analysis & Optimization](#) [Bellman & Karush 1960's; Rockafellar 1970; Lucet 2010]. [Idempotent Mathematics](#) [Maslov 1987; Litvinov et al.]. [Tropical Geometry](#) [Gaubert & Katz 2011; Maclagan & Sturmfels 2015].

Earlier Special Cases, Applications and Motivations

Automated Manufacturing as Max-plus System

Discrete event systems (*)



$x_i(k)$: time product k enters conveyor i

$u(k)$: time we put product k in conveyor 1

t_i : conveyor i waiting time

Only one product in a conveyor during each cycle

$$x_1(k) = \max(x_1(k-1) + t_1, u(k))$$

$$x_2(k) = \max(x_1(k) + t_1, x_2(k-1) + t_2)$$

$$x_3(k) = \max(x_2(k) + t_2, x_3(k-1) + t_3)$$

$$A = \begin{bmatrix} t_1 & -\infty & -\infty \\ 2t_1 & t_2 & -\infty \\ 2t_1 + t_2 & 2t_2 & t_3 \end{bmatrix}, \quad B = \begin{bmatrix} 0 \\ t_1 \\ t_1 + t_2 \end{bmatrix}$$

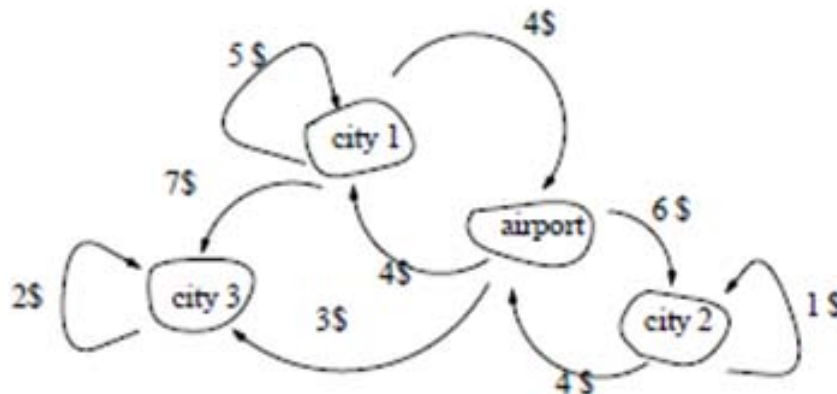
$$x(k) = A \boxplus x(k-1) \vee B \boxplus u(k)$$

(*) Example from: [G. Schullerus, V. Krebs, B. De Schutter & T. van den Boom, "Input signal design for identification of max-plus-linear systems", Automatica 2006.]

Longest/Shortest Paths as Max/Min-plus Systems

Dynamic Programming

□ Taxi drivers (*)



$$x(k+1) = A^T \boxplus x(k)$$

$$A^T = \begin{bmatrix} 5 & 4 & -\infty & 7 \\ 4 & -\infty & 6 & 3 \\ -\infty & 4 & 1 & -\infty \\ -\infty & -\infty & -\infty & 2 \end{bmatrix}$$

$$money_i(k) = \max_j (money_j(k-1) + a_{ji})$$

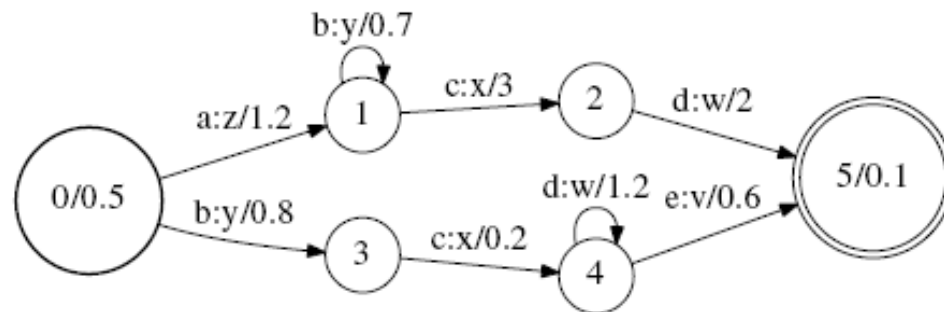
x_1, x_2, x_3, x_4 correspond to city 1, airport, city 2 and city 3

(*) Example from:

[S. Gaubert and Max-Plus group, "Methods and applications of (max,+) linear algebra", STACS 1997.]

WFSTs for Speech Recognition: Tropical (Min-Plus) Algebra

Weighted Finite State Transducer (WFST)



[Mohri, Pereira & Ripley,
CSL 2002]

[Hori and Nakamura, 2013]

HMM Transducer

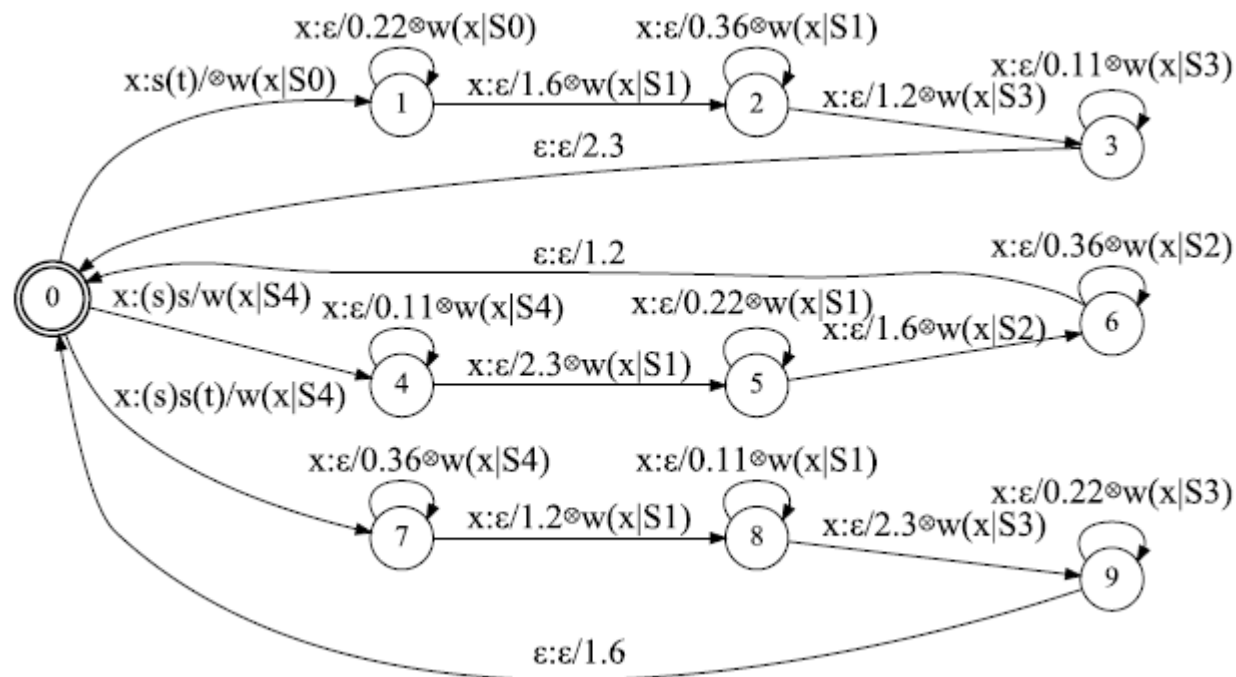


Image Analysis: Euclidean Morphological Operators

Dilation: $(f \oplus g)(x) = \bigvee_y f(y) + g(x - y)$

Erosion: $(f \ominus g)(x) = \bigwedge_y f(y) - g(y - x)$

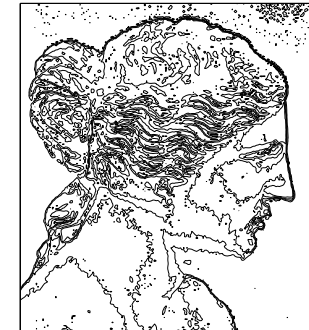
Opening: $f \circ g = (f \oplus g) \ominus g$

Closing: $f \bullet g = (f \oplus g) \ominus g$

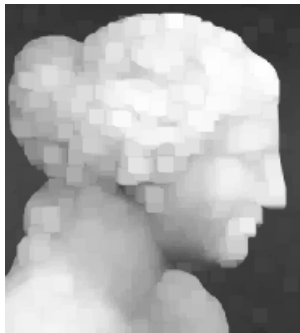
IMAGE



IM. LEVEL CURVES



DILATION 9x9



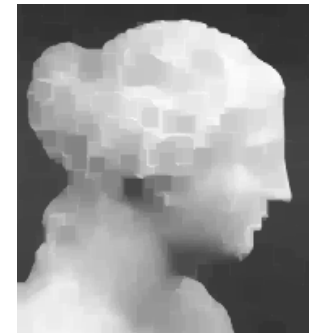
EROSION 9x9



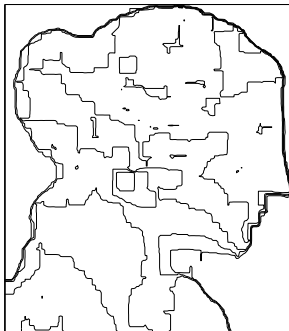
OPENING 9x9



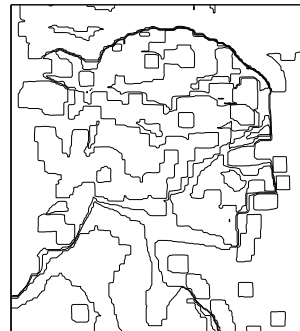
CLOSING 9x9



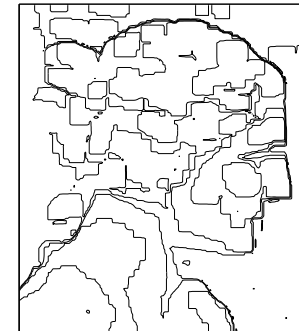
CLOS. LEVEL CURVES



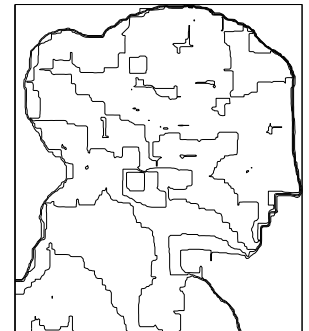
EROS. LEVEL CURVES



OPEN. LEVEL CURVES



CLOS. LEVEL CURVES



Areas using Supremal / Infimal Convolutions

- Image processing and Computer vision (M. Morphology)
- Nonlinear filtering (Order statistics)
- Convex analysis and Optimization
- Discrete Event Dynamical Systems
- Distance computation

$$D_F(p) = \min_{q \in \mathcal{G}} \{d(p, q) + F(q)\}$$

SUP/INF-plus REPRESENTATION OF TI INCREASING OPERATORS

Theorem (Maragos, IEEE T-PAMI 1989):

Every operator ψ on the set F of extended-real-valued functions that is *translation-invariant (TI) and monotone increasing* can be represented as a supremum (infimum) of inf-plus (sup-plus) convolutions of the input by functions in its *kernel* K . If F consists of u.s.c. functions and the operator is also upper-semicontinuous, then ψ has a *basis* and the representation becomes *minimal*.

$$\psi(f) = \sup_{g \in K} f \ominus g = \inf_{h \in K^*} f \oplus h$$

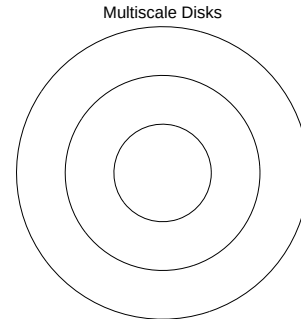
Applications:

- Composite Morphological operators
- Median, Rank, Stack filters
- Linear filters
- Image Denoising
- Curve Evolution, Curvature Motion

PDE for 2D Multiscale Flat Dilations

- initial image, multiscale flat convex structur. elems. (disks)

$f(x, y)$



tB

- multiscale dilations by disks : $\delta(x, y, t) = (f \oplus tB)(x, y)$

$t = 3$



$t = 6$



$t = 9$



- PDE:

$$\frac{\partial \delta}{\partial t} = \|\nabla \delta\| = \sqrt{\left(\frac{\partial \delta}{\partial x}\right)^2 + \left(\frac{\partial \delta}{\partial y}\right)^2}$$

[Brockett & Maragos 1992]

[Alvarez et al. 1993]

(Flat) Lattices and Monotone Operators

Axioms of Lattices

$(\mathcal{L}, \vee, \wedge)$

Properties of Lattice Operations

Sup-Semilattice	Inf-Semilattice	Description
L0. $X \vee Y \in \mathcal{L}$	L0'. $X \wedge Y \in \mathcal{L}$	Closure
L1. $X \vee X = X$	L1'. $X \wedge X = X$	Idempotence
L2. $X \vee Y = Y \vee X$	L2'. $X \wedge Y = Y \wedge X$	Commutativity
L3. $X \vee (Y \vee Z) = (X \vee Y) \vee Z$	L3'. $X \wedge (Y \wedge Z) = (X \wedge Y) \wedge Z$	Associativity
L4. $X \vee (X \wedge Y) = X$	L4'. $X \wedge (X \vee Y) = X$	Absorption
L5. $X \leq Y \iff Y = X \vee Y$	L5'. $X \geq Y \iff Y = X \wedge Y$	Consistency
L6. $O \vee X = X$	L6'. $I \wedge X = X$	Identity
L7. $I \vee X = I$	L7'. $O \wedge X = O$	Absorbing Null

Lattices of Shapes (Sets) and real Signals/Vectors (Functions)

Set Lattices:

Collection: $P(E) = \{\text{subsets } X \subseteq E\}$

partial order: $X \subseteq Y$ [set inclusion]

supremum: $\bigcup_i X_i$ [set union]

infimum: $\bigcap_i X_i$ [set intersection]

negation: X^c [set complement: $E \setminus X$]

Function Lattices (for Signals or Vectors):

Collection: $\{\text{functions } f : E \rightarrow \text{complete lattice } K \subseteq \bar{\mathbb{R}}\}$

For Signals $E = \mathbb{Z}^m, \mathbb{R}^m$. For Vectors $E = \{1, \dots, n\}$

partial order: $f \leq g$ [$f(x) \leq g(x) \ \forall x$]

supremum: $\vee_i f_i$ [$(\vee_i f_i)(x) = \vee_i f_i(x)$]

infimum: $\wedge_i f_i$ [$(\wedge_i f_i)(x) = \wedge_i f_i(x)$]

negation: $-f$ [$(-f)(x) = -f(x)$ or $c - f(x)$]

Lattice Operator Properties

identity : $\text{id}(X) = X \quad \forall X$

extensive : $\text{id} \leq \Psi$

antiextensive : $\Psi \leq \text{id}$

idempotent : $\Psi \Psi = \Psi$

involution : $\Psi \Psi = \text{id}$

increasing : $X \leq Y \implies \Psi(X) \leq \Psi(Y)$

decreasing : $X \leq Y \implies \Psi(X) \geq \Psi(Y)$

OPERATORS ON COMPLETE LATTICES

($\leq$ = partial ordering, $\vee$ = supremum, $\wedge$ = infimum)

- ψ is **increasing** iff $f \leq g \Rightarrow \psi(f) \leq \psi(g)$.
- δ is **dilation** iff $\delta(\vee_i f_i) = \vee_i \delta(f_i)$.
- ε is **erosion** iff $\varepsilon(\wedge_i f_i) = \wedge_i \varepsilon(f_i)$.
- α is **opening** iff increasing and antiextensive ($\alpha(f) \leq f$),
and idempotent ($\alpha = \alpha^2$).
- β is **closing** iff increasing and extensive ($\beta(f) \geq f$),
and idempotent ($\beta = \beta^2$).
- (ε, δ) is **adjunction** iff $\delta(g) \leq f \Leftrightarrow g \leq \varepsilon(f)$. **Residuation pair**

Then: ε is erosion, δ is dilation, $\delta\varepsilon$ is opening (projection), $\varepsilon\delta$ is closing (projection).

Max-* Algebra and Weighted Lattices

Max-* Scalar Arithmetic: Complete Lattice-Ordered Double Monoid (**CLODUM**)

‘addition’: $x \vee y = \max(x, y)$

‘dual addition’: $x \wedge y = \min(x, y)$

‘multiplication’ $\star$ distributes over ‘addition’: $a \star (x \vee y) = a \star x \vee a \star y$

‘d.multiplication’ $\star'$ distributes over ‘d.addition’: $a \star' (x \wedge y) = a \star' x \wedge a \star' y$

$(\mathcal{K}, \vee, \wedge, \star, \star')$ is called a **clodum** if:

(C1) $(\mathcal{K}, \vee, \wedge)$ is a complete distributive lattice.

(C2) $(\mathcal{K}, \star)$ is a monoid whose operation $\star$ is a dilation.

(C3) $(\mathcal{K}, \star')$ is a monoid whose operation $\star'$ is an erosion.

Three Clodum Examples:

- *Max-plus* : $(\overline{\mathbb{R}}, \vee, \wedge, +, +')$
- *Max-times* : $([0, +\infty], \vee, \wedge, \times, \times')$
- *Max-min* : $([0, 1], \vee, \wedge, \min, \max)$

Scalar Conjugation in a CLODUM

A clodum $\mathcal{K}$ is called *self-conjugate* if it has a lattice negation $a \mapsto a^*$ that maps each element a to its *conjugate* a^* s.t.

$$\left(\bigvee_i a_i\right)^* = \bigwedge_i a_i^* \quad , \quad \left(\bigwedge_i b_i\right)^* = \bigvee_i b_i^*$$

$$(a \star b)^* = a^* \star' b^*$$

Examples:

max-plus clodum: $a^* = -a$

max-times clodum: $a^* = 1/a$

max-min clodum: $a^* = 1 - a$

General (Max-*) Matrix and Signal Algebra

- scalars from a clodum $(\mathcal{K}, \vee, \wedge, \star, \star')$
- vector/matrix and signal ‘addition’ = pointwise max

$$\begin{aligned} \mathbf{x} \vee \mathbf{y} &= [x_1 \vee y_1, \dots, x_n \vee y_n]^T \\ \mathbf{A} \vee \mathbf{B} &= [a_{ij} \vee b_{ij}] \\ (F \vee G)(t) &= F(t) \vee G(t) \end{aligned}$$

- vector/matrix and signal ‘multiplication’ by scalar

$$\begin{aligned} c \star \mathbf{x} &= [c \star x_1, \dots, c \star x_n]^T \\ c \star \mathbf{A} &= [c \star a_{ij}] \\ (c \star F)(t) &= c \star F(t) \end{aligned}$$

- matrix (max-*) ‘multiplication’

$$\{\mathbf{A} \boxtimes \mathbf{B}\}_{ij} = \bigvee_{k=1}^n a_{ik} \star b_{kj}$$

- signal (sup-*) convolution

$$(F \star H)(t) = \bigvee_k F(k) \star H(t - k)$$

Unified Framework for Nonlinear (max-*) Systems

Dynamical Systems on Weighted Lattices

$$\begin{aligned} \mathbf{x}(t+1) &= \mathbf{A}(t) \boxtimes \mathbf{x}(t) \vee \mathbf{B}(t) \boxtimes \mathbf{u}(t) \\ \mathbf{y}(t) &= \mathbf{C}(t) \boxtimes \mathbf{x}(t) \vee \mathbf{D}(x) \boxtimes \mathbf{u}(t) \end{aligned}$$

- * = + $\rightarrow$ max-plus (max-sum) systems
- * = $\times$ $\rightarrow$ max-times (max-product) systems
- * = fuzzy intersection norm $\rightarrow$ fuzzy/probabilistic dynamical systems
- * = Boolean product $\rightarrow$ Boolean dynamical systems

Axioms of Weighted Lattices

Sup-Semilattice	Inf-Semilattice	Description
L1. $X \vee Y \in \mathcal{W}$	L1'. $X \wedge Y \in \mathcal{W}$	Closure of $\vee, \wedge$
L2. $X \vee X = X$	L2'. $X \wedge X = X$	Idempotence of $\vee, \wedge$
L3. $X \vee Y = Y \vee X$	L3'. $X \wedge Y = Y \wedge X$	Commutativity of $\vee, \wedge$
L4. $X \vee (Y \vee Z) = (X \vee Y) \vee Z$	L4'. $X \wedge (Y \wedge Z) = (X \wedge Y) \wedge Z$	Associativity of $\vee, \wedge$
L5. $X \vee (X \wedge Y) = X$	L5'. $X \wedge (X \vee Y) = X$	Absorption between $\vee, \wedge$
L6. $X \leq Y \iff Y = X \vee Y$	L6'. $X \leq' Y \iff Y = X \wedge Y$	Consistency of $\vee, \wedge$ with partial order $\leq$
L7. $O \vee X = X$	L7'. $I \wedge X = X$	Identities of $\vee, \wedge$
L8. $I \vee X = I$	L8'. $O \wedge X = O$	Absorbing Nulls of $\vee, \wedge$
L9. $X \vee (Y \wedge Z) = (X \vee Y) \wedge (X \vee Z)$	L9'. $X \wedge (Y \vee Z) = (X \wedge Y) \vee (X \wedge Z)$	Distributivity of $\vee, \wedge$
WL10. $a \star X \in \mathcal{W}$	WL10'. $a \star' X \in \mathcal{W}$	Closure of $\star, \star'$
WL11. $a \star (b \star X) = (a \star b) \star X$	WL11'. $a \star' (b \star' X) = (a \star' b) \star' X$	Associativity of $\star, \star'$
WL12. $a \star (X \vee Y) = a \star X \vee a \star Y$	WL12'. $a \star' (X \wedge Y) = a \star' X \wedge a \star' Y$	Distributive scalar-vector mult over vector sup/inf
WL13. $(a \vee b) \star X = a \star X \vee b \star X$	WL13'. $(a \wedge b) \star' X = a \star' X \wedge b \star' X$	Distributive scalar-vector mult over scalar sup/inf
WL14. $e \star X = X$	WL14'. $e' \star' X = X$	Scalar Identities
WL15. $\perp \star X = O$	WL15'. $\top \star' X = I$	Scalar Nulls
WL16. $a \star O = O$	WL16'. $a \star' I = I$	Vector Nulls

Dynamical Systems on Weighted Lattices

Refs:

- P. Maragos, “Dynamical Systems on Weighted Lattices: General Theory”, *Math. Control, Signals and Systems*, 2017.

Dynamical Max-* Systems on Weighted Lattices

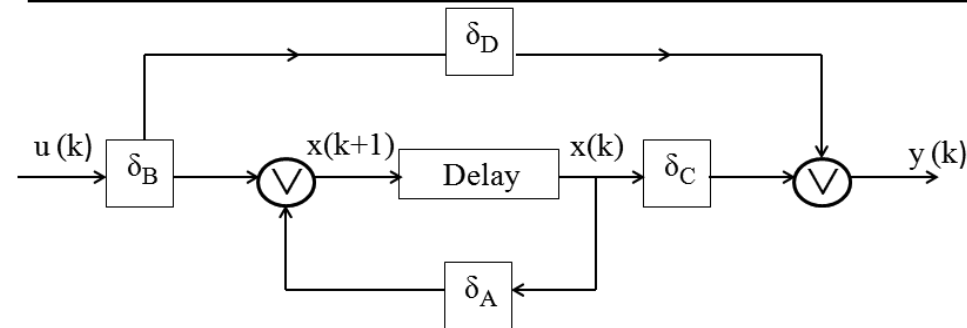
$$\begin{aligned} \mathbf{x}(t+1) &= \mathbf{A}(t) \boxtimes \mathbf{x}(t) \vee \mathbf{B}(t) \boxtimes \mathbf{u}(t) \\ \mathbf{y}(t) &= \mathbf{C}(t) \boxtimes \mathbf{x}(t) \vee \mathbf{D}(t) \boxtimes \mathbf{u}(t) \end{aligned}$$

- $* = + \rightarrow$ max-plus (max-sum) systems
- $* = \times \rightarrow$ max-times (max-product) systems
- $* =$ fuzzy intersection norm $\rightarrow$ fuzzy dynamical systems
- $* =$ Boolean product $\rightarrow$ Boolean dynamical systems

■ Problems to solve:

- ☐ State and output responses
- ☐ Transform domain
- ☐ Solve max-* equations: $\mathbf{A} \boxtimes \mathbf{x} = \mathbf{b}$
- ☐ Stability
- ☐ Controllability
- ☐ Feedback
- ☐ System Identification
- ☐ State Estimation from Observations

DISCRETE-TIME NONLINEAR CONTROL SYSTEMS



- **max-sum control:**

$$\mathbf{x}(k+1) = \mathbf{A} \boxplus \mathbf{x}(k) \vee \mathbf{B} \boxplus \mathbf{u}(k)$$

$$\mathbf{y}(k) = \mathbf{C} \boxplus \mathbf{x}(k) \vee \mathbf{D} \boxplus \mathbf{u}(k)$$

max-plus

discrete event dynamic systems (DEDS),

minimax algebra, morphological vision systems

- **max- T norm control:**

$$\mathbf{x}(k+1) = \mathbf{A} \boxdot_T \mathbf{x}(k) \vee \mathbf{B} \boxdot_T \mathbf{u}(k)$$

$$\mathbf{y}(k) = \mathbf{C} \boxdot_T \mathbf{x}(k) \vee \mathbf{D} \boxdot_T \mathbf{u}(k)$$

fuzzy systems, neural nets, probabilistic automata

- **max-product control:**

$$\mathbf{x}(k+1) = \mathbf{A} \boxtimes \mathbf{x}(k) \vee \mathbf{B} \boxtimes \mathbf{u}(k)$$

$$\mathbf{y}(k) = \mathbf{C} \boxtimes \mathbf{x}(k) \vee \mathbf{D} \boxtimes \mathbf{u}(k)$$

max-product

systems with nonnegative input/output/states

Max-Plus Operators

- **Vector Operators** ($\mathbf{A}$ = matrix $[a_{ij}]$)

dilation

$$\delta(\mathbf{x}) = \mathbf{A} \boxplus \mathbf{x} = \left[\bigvee_{j=1}^n x_j + a_{ij} \right]$$

adjoint erosion $[(\varepsilon, \delta) = \text{adjunction}]$

$$\varepsilon(\mathbf{x}) = -\mathbf{A}^T \boxplus' \mathbf{x} = \left[\bigwedge_{j=1}^n x_j - a_{ji} \right]$$

dual erosion: $\varepsilon'(\mathbf{x}) = \mathbf{A} \boxplus' \mathbf{x} = \left[\bigwedge_{j=1}^n x_j +' a_{ij} \right]$

- **Signal Operators** (h = impulse response)

dilation = sup-sum convolution

$$\Delta(f)(k) = (f \oplus h)(k) = \bigvee_{i \in \mathbb{Z}} f(i) + h(k - i)$$

adjoint erosion $[(E, \Delta) = \text{adjunction}]$

$$E(f)(k) = (f \ominus h)(k) = \bigwedge_{i \in \mathbb{Z}} f(i) - h(i - k)$$

dual erosion: $E'(f)(k) = \bigwedge_{i \in \mathbb{Z}} f(i) +' h(k - i)$

Adjunctions of Vector operators
max-plus and min-diff
matrix-vector multiplication

Adjunctions of Signal operators
max-plus convolution
and
min-diff correlation

SOLVING STATE-SPACE EQUATIONS

- state space eqns:

$$\mathbf{x}(k+1) = \mathbf{A} \boxtimes \mathbf{x}(k) \vee \mathbf{B} \boxtimes \mathbf{u}(k)$$

$$\mathbf{y}(k) = \mathbf{C} \boxtimes \mathbf{x}(k) \vee \mathbf{D} \boxtimes \mathbf{u}(k)$$

- state response:

$$\begin{aligned} \mathbf{x}(k) &= \mathbf{A}^{(k)} \boxtimes \mathbf{x}(0) \vee \bigvee_{i=0}^{k-1} A^{(k-1-i)} \boxtimes B \boxtimes \mathbf{u}(i) \\ &= \delta_A^k[\mathbf{x}(0)] \vee \bigvee_{i=0}^{k-1} \delta_A^{k-1-i} \delta_B[\mathbf{u}(i)] \end{aligned}$$

- output response:

$$\mathbf{y}(k) = \underbrace{\delta_C \delta_A^k[\mathbf{x}(0)]}_{\text{zero-input resp.}} \vee \underbrace{\bigvee_{i=0}^{k-1} \delta_C \delta_A^{k-1-i} \delta_B[\mathbf{u}(i)] \vee \delta_D[\mathbf{u}(k)]}_{\mathbf{y}_{zs}(k) \triangleq \text{'zero'-state resp.}}$$

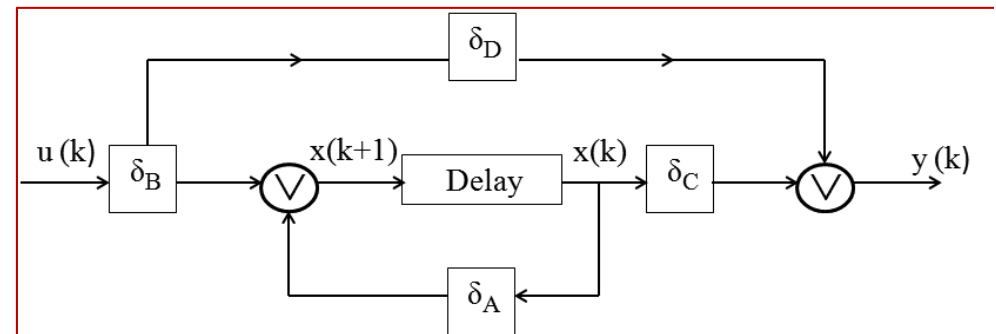
- single-input single-output systems:

$u(k) \mapsto y_{zs}(k)$ is a $\mathbb{T}$ -dilation Δ :

$$y_{zs} = \Delta(u) = \bigvee_i u(i) \star h(k-i)$$

impulse response:

$$h(k) = \begin{cases} V_{\text{inf}}, & k < 0 \\ D, & k = 0 \\ C \boxtimes A^{(k-1)} \boxtimes B, & k > 0 \end{cases}$$



Max-plus Eigenvalues and Matrix Graph Cycles

Consider $n \times n$ matrix $\mathbf{A} = [a_{ij}]$ with elements from $(\overline{\mathbb{R}}, \vee, \wedge, +)$ and represent $\mathbf{A}$ by a directed weighted graph.

The **max-+ eigenproblem** for the matrix $\mathbf{A}$ consists of finding its *eigenvalues* λ and *eigenvectors* $\mathbf{v} \neq -\infty$ s.t.

$$\mathbf{A} \boxplus \mathbf{v} = \lambda + \mathbf{v}$$

For any graph cycle σ , its cycle mean is $\text{weight}(\sigma)/\text{length}(\sigma)$. The *maximum cycle mean* is the **principal eigenvalue** of $\mathbf{A}$:

$$\lambda(\mathbf{A}) = \bigvee_{\text{all cycles } \sigma \text{ of } \mathbf{A}} w(\sigma)/\ell(\sigma)$$

It is the largest eigenvalue of $\mathbf{A}$ and the only eigenvalue whose corresponding eigenvectors may be finite.

Generalizes to max- $\star$ algebra over any radicable clodum.

Max-plus Eigenvalues, Heaviest Paths on Graph, Stability

The **metric matrix** generated by $\mathbf{A}$ is the series

$$\mathbf{\Gamma}(\mathbf{A}) = \bigvee_{k=1}^{\infty} \mathbf{A}^{(k)}$$

If it converges, its elements equal the weights of heaviest paths of any length, and its columns can provide eigenvectors.

Theorem (heaviest paths):

(a) The infinite series converges in finite time to a matrix $\mathbf{\Gamma}(\mathbf{A}) = [\gamma_{ij}]$ and all $\gamma_{ij} < +\infty$ if and only if $\lambda(\mathbf{A}) \leq 0$:

$$\mathbf{A}^{(t)} \leq \mathbf{\Gamma}(\mathbf{A}) = \mathbf{A} \vee \mathbf{A}^{(2)} \vee \dots \vee \mathbf{A}^{(n)} \quad \forall t \geq 1$$

(b) If the graph of $\mathbf{A}$ is strongly connected, then all $\gamma_{ij} > -\infty$.

Theorem (stability):

A max- $\star$ is BIBO absolutely stable iff $\lambda(\mathbf{A}) = 0$.

Both theorems generalize to max- $\star$ algebra.

Special Cases, Applications

Nonlinear Recursive Filtering

Max-plus Difference Eqn

$$y(t) = \left(\bigvee_{i=1}^n a_i + y(t-i) \right) \vee \left(\bigvee_{j=0}^m b_j + u(t-j) \right)$$

Dynamical System in State-Space

$$\begin{aligned} \mathbf{x}(t) &= \mathbf{A}(t) \boxtimes \mathbf{x}(t-1) \vee \mathbf{B}(t) \boxtimes \mathbf{u}(t) \\ \mathbf{y}(t) &= \mathbf{C}(t) \boxtimes \mathbf{x}(t) \vee \mathbf{D}(t) \boxtimes \mathbf{u}(t) \end{aligned}$$

System's Matrices

$$\mathbf{A} = \begin{bmatrix} -\infty & 0 & -\infty & \dots & -\infty \\ -\infty & -\infty & 0 & \dots & -\infty \\ \vdots & \vdots & & & \vdots \\ -\infty & -\infty & -\infty & \dots & 0 \\ a_n & a_{n-1} & a_{n-2} & \dots & a_1 \end{bmatrix}, \quad \mathbf{B} = [b_0]$$

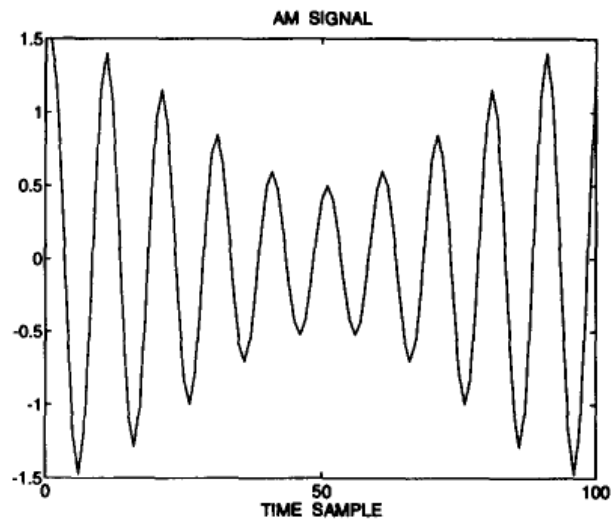
$$\mathbf{C} = [a_n, \dots, a_1], \quad \mathbf{D} = [b_0]$$

Max-plus principal
Eigenvalue =

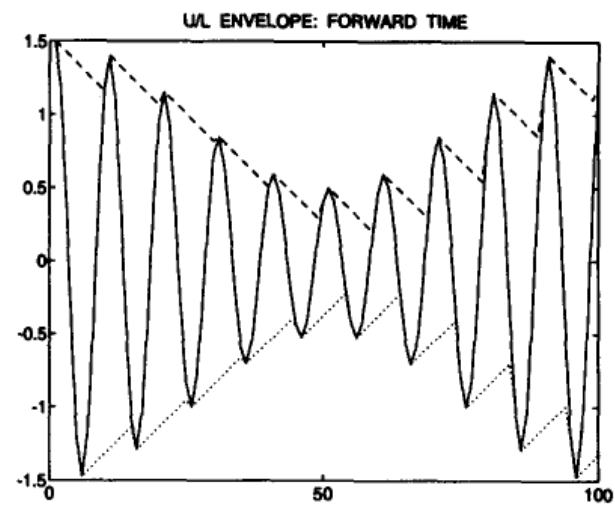
$$\bigvee_{k=1}^n a_k/k$$

Envelope Detection w. Max-Plus Difference Eqns

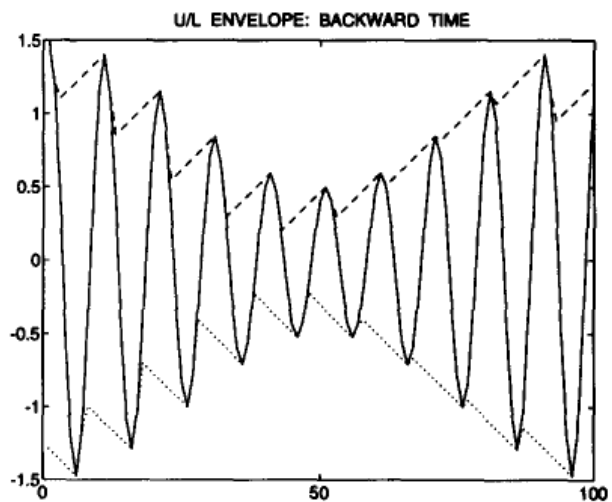
$$y[n] = \max(y[n \pm 1] \pm \alpha_0, x[n])$$



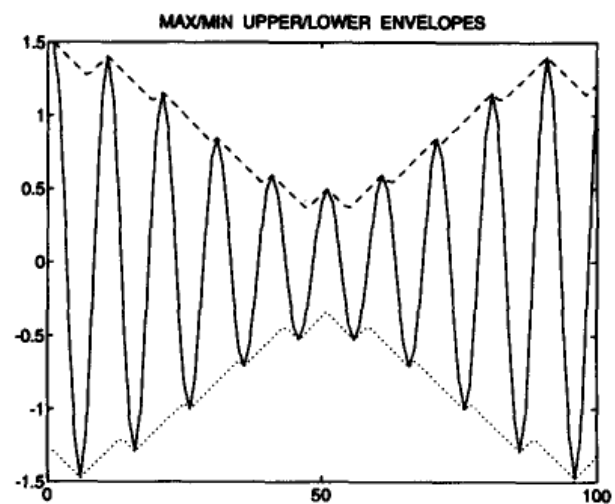
(a)



(b)



(c)



(d)

Min-Plus Difference Eqns and Distance Computation

$$y(t) = \left(\bigwedge_{i=1}^n a_i + y(t-i) \right) \wedge \left(\bigwedge_{j=0}^m b_j + u(t-j) \right)$$

$$y_1(t) = \min[y_1(t-1) + 1, u_0(t)]$$

$$y_2(t) = \min[y_2(t+1) + 1, y_1(t)]$$

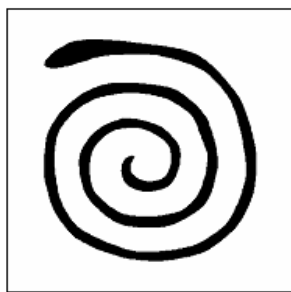
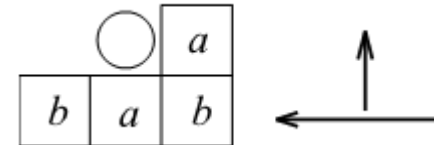
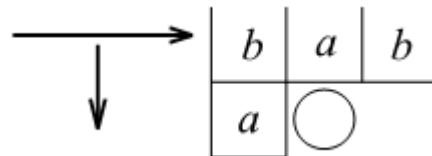
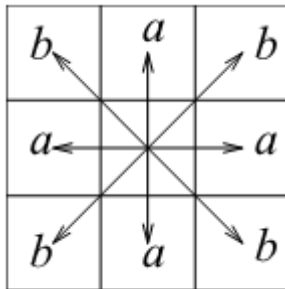
u_0	∞	0	∞	∞	∞	0	∞	∞	∞	∞	∞	0
y_1	∞	0	1	2	3	0	1	2	3	4	5	0
y_2	1	0	1	2	1	0	1	2	3	2	1	0

Distance Transforms via Min-plus Difference Eqns

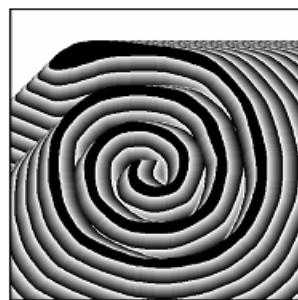
Two - Pass
Algorithm

$$u_1[i, j] = \min(u_1[i, j - 1] + a, u_1[i - 1, j] + a, u_1[i - 1, j - 1] + b, u_1[i - 1, j + 1] + b, u_0[i, j])$$

$$u_2[i, j] = \min(u_2[i, j + 1] + a, u_2[i + 1, j] + a, u_2[i + 1, j + 1] + b, u_2[i + 1, j - 1] + b, u_1[i, j])$$



Initial Image



First Pass



Second Pass

Sequential Distance Computation with Obstacles

$$y_i(t) = \left[\bigwedge_{k=1}^{N+1} w_k + y_i(t - N + k - 2) \right] \wedge u_{i-1}(t)$$

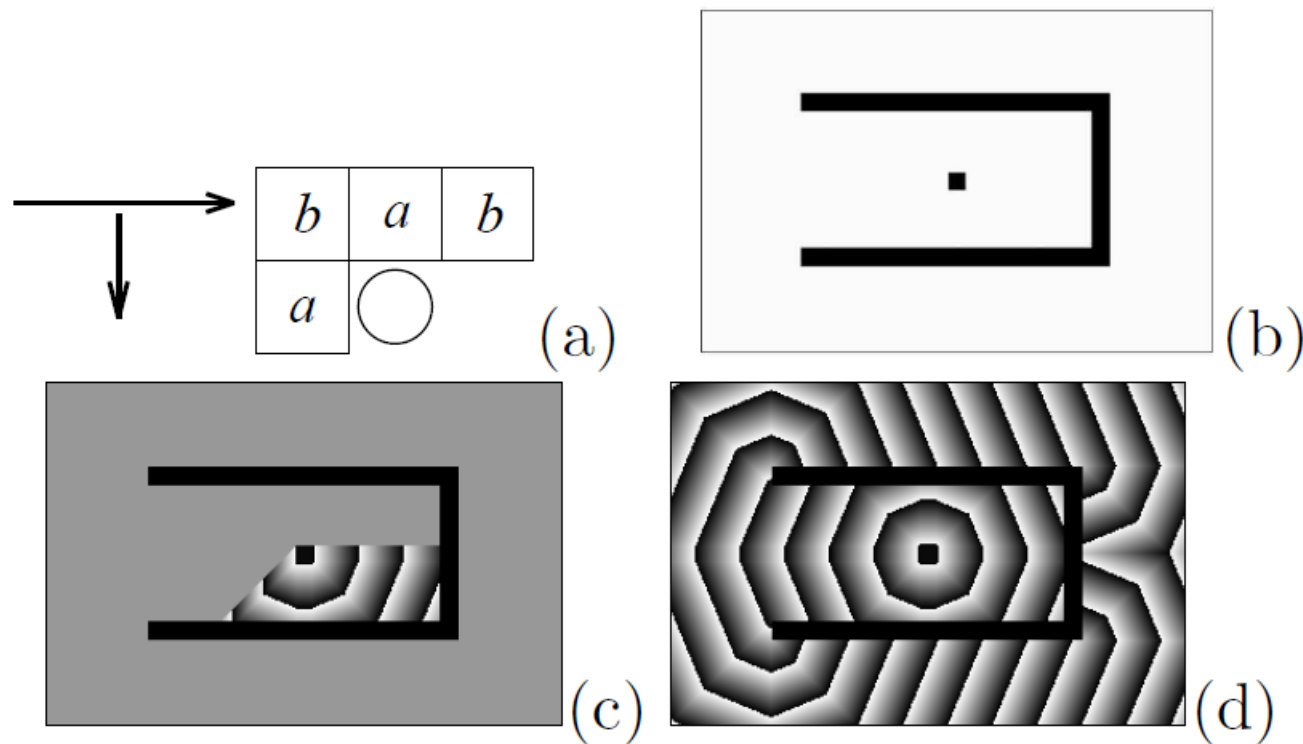
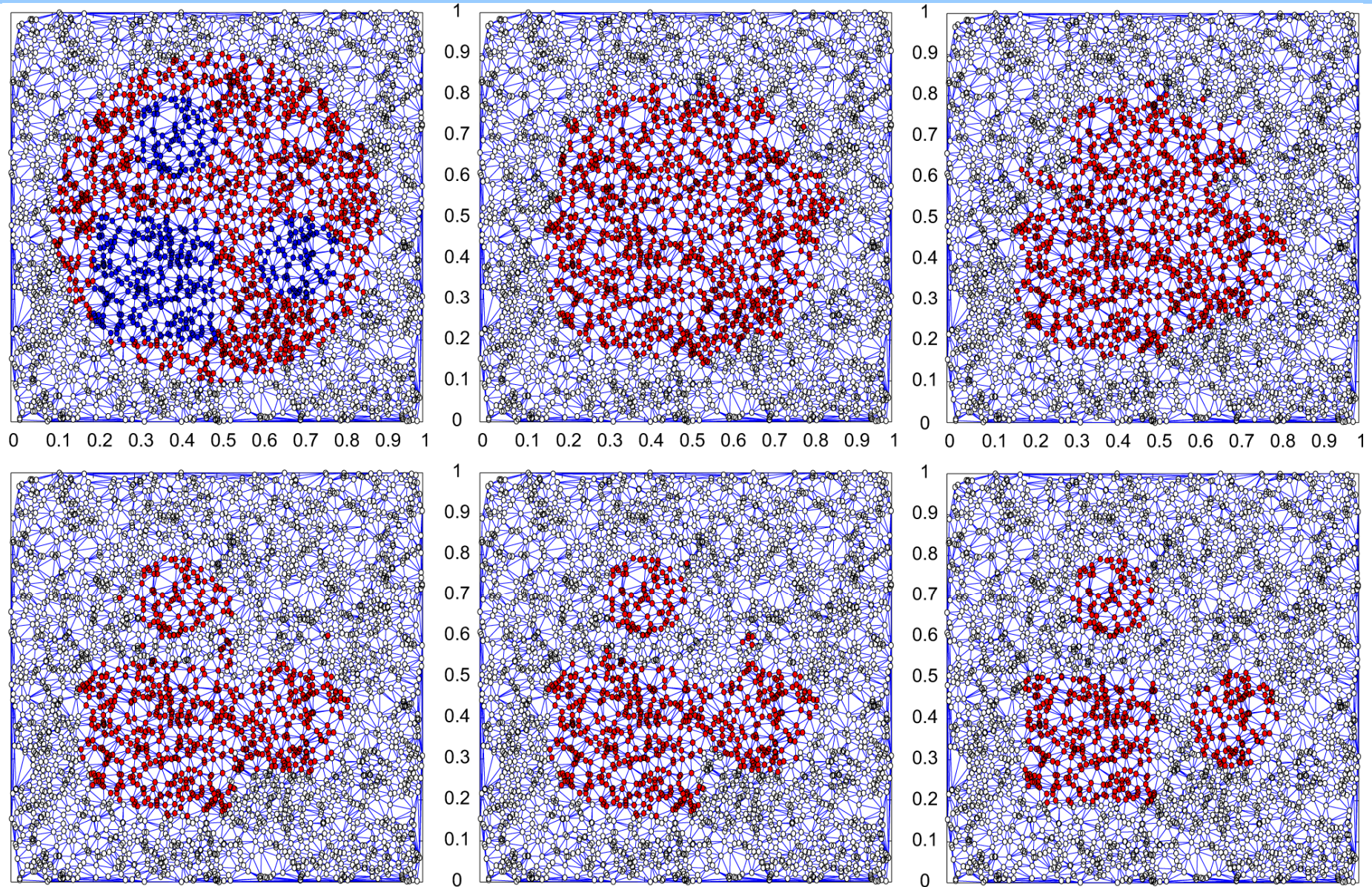


Figure 3: (a) Coefficient submask for forward pass of sequential distance transform. (b) Source set S and the obstacle wall set W . (c) First (forward) pass of constrained distance transform with steps $(a, b) = (24, 34)/25$. (d) Fourth (backward) pass and final result, shown with gray values modulo a constant.

Cluster Detection on Graphs w. Active Contours



Linear and Nonlinear Spaces

Linear spaces (Vector Spaces):

Signal Superposition (+): $f(t) + g(t)$

Scaling (x): $c \cdot f(t)$



Nonlinear spaces (Weighted Lattices):

Signal Superposition : **max:** $f(t) \vee g(t)$ **min:** $f(t) \wedge g(t)$

Scaling (+): $c + f(t)$



Max-Product Systems

On linear spaces, a linear system Γ obeys *linear* superposition:

$$\Gamma\left(\sum_i a_i F_i\right) = \sum_i a_i \Gamma(F_i)$$

On a CWL, a *dilation and vertical-scaling invariant (DVI)* system δ obeys a max-product superposition:

$$\delta\left(\bigvee_i c_i F_i\right) = \bigvee_i c_i \delta(F_i),$$

A vector operator δ is DVI iff it is a matrix-vector max-product:

$$\delta(x) = M \boxtimes x$$

$$P = Q \boxtimes R, \quad p_{ij} = \bigvee_k q_{ik} \times r_{kj}$$

A signal operator Δ is DVI and time-invariant iff it is a max-product convolution:

$$\Delta(f)(t) = (f \otimes h)(t) = \bigvee_k h(k) f(t - k)$$

Max-Product Dynamical Systems

State-Space equations:

$$\begin{aligned} \mathbf{x}(t) &= \mathbf{A} \boxtimes \mathbf{x}(t-1) \vee \mathbf{B} \boxtimes \mathbf{u}(t) \\ \mathbf{y}(t) &= \mathbf{C} \boxtimes \mathbf{x}(t) \vee \mathbf{D} \boxtimes \mathbf{u}(t) \end{aligned}$$

State response:

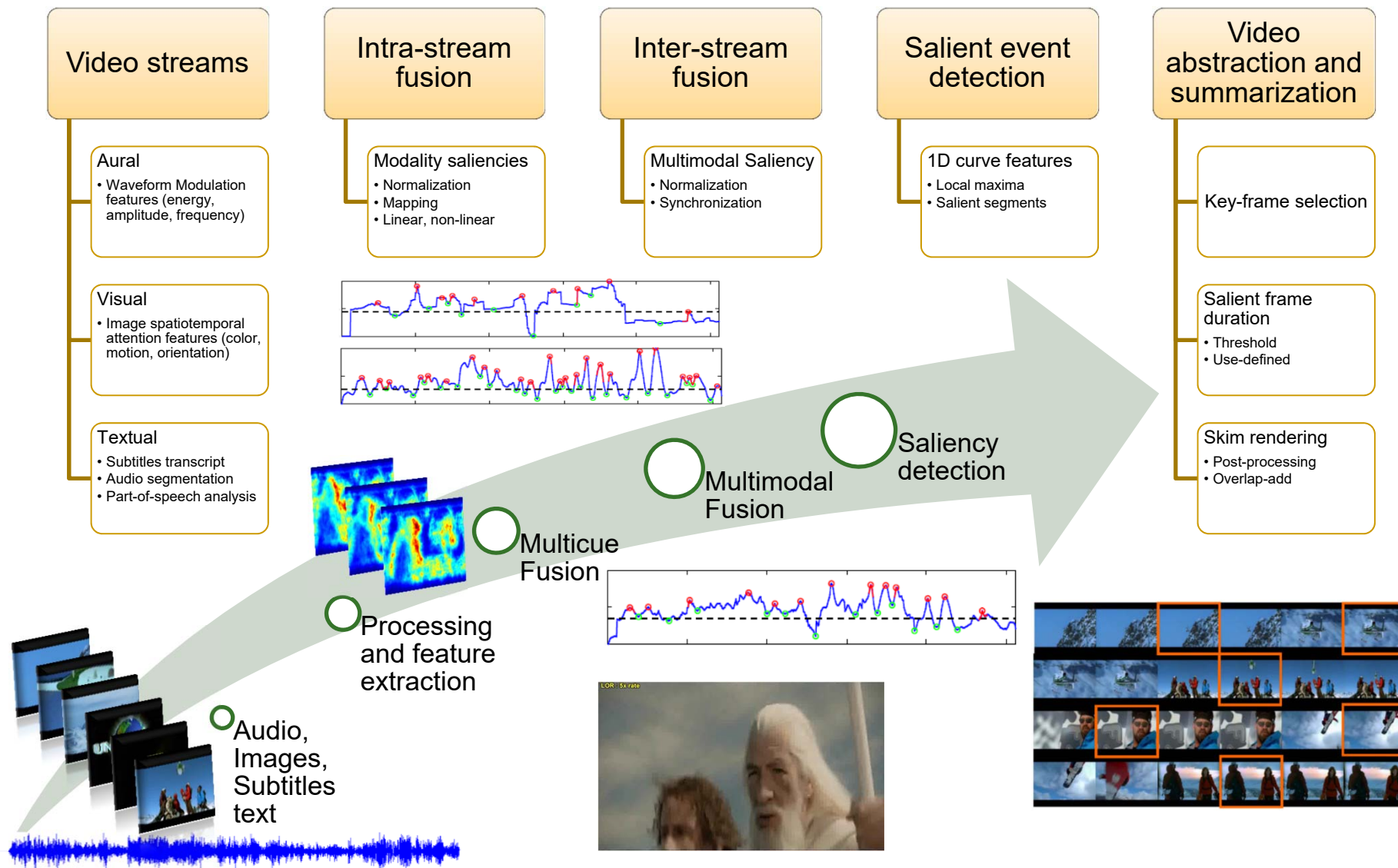
$$\mathbf{x}(t) = \mathbf{A}^{(t)} \boxtimes \mathbf{x}(0) \vee \left(\bigvee_{i=1}^t \mathbf{A}^{(t-i)} \boxtimes \mathbf{B} \boxtimes \mathbf{u}(i) \right)$$

Zero-state Output response (Max-Product Convolution):

$$y(t) = (h \otimes u)(t) = \bigvee_k u(k) h(t-k)$$

Audio-Visual-Text Saliency and Video Summarization

[Evangelopoulos, Zlatintsi, Potamianos, Maragos, Rapantzikos, Skoumas, Avrithis, IEEE Tr.-MM 2013.]



Saliency State Evolution with Max-Product (I)

State equations: state $i=1$ (Audio), $i=2$ (Visual), $i=3$ (A-V), $i=4$ (none)

$$x_i(t) = \left(\bigvee_{j=1}^4 a_{ij} x_j(t-1) \right) \star p_i(t) \vee \left(\bigvee_{j=1}^4 b_{ij} u_j(t) \right)$$

$x_i(t) = \text{Pr}(\text{state } i \text{ being salient at time } t)$, $u_i(t) = \text{control inputs}$

$p_i(t) = \text{likelihood of observed low-level feature vector } \mathbf{o}_t \text{ at state } i$

$a_{ij} = \text{state transitions probabilities}$, $b_{ij} = \text{input weights}$

Special Case I: $\star = \text{product}$ & $u(t) = 0 \rightarrow \text{Viterbi algorithm}$ in HMMs:

State: $x_i(t) = \max \text{Pr}[\text{observations until } t \text{ and state}(t)=i]$

Output: $y(t) = \bigvee_i x_i(t) = \text{Viterbi score at time } t$

Saliency State Evolution with Max-Product (II)

State equations: state $i=1$ (Audio), $i=2$ (Visual), $i=3$ (A-V), $i=4$ (none)

$$x_i(t) = \left(\bigvee_{j=1}^4 a_{ij} x_j(t-1) \right) \star p_i(t) \vee \left(\bigvee_{j=1}^4 b_{ij} u_j(t) \right)$$

$x_i(t) = \text{Pr}(\text{state } i \text{ being salient at time } t)$, $u_i(t) = \text{control inputs}$

$p_i(t) = \text{likelihood of observed low-level feature vector } \mathbf{o}_t \text{ at state } i$

$a_{ij} = \text{state transitions probabilities}$, $b_{ij} = \text{input weights}$

Special Case II: $\star = \min, \max$ & $u(t) = 0 \rightarrow$ HMM variants

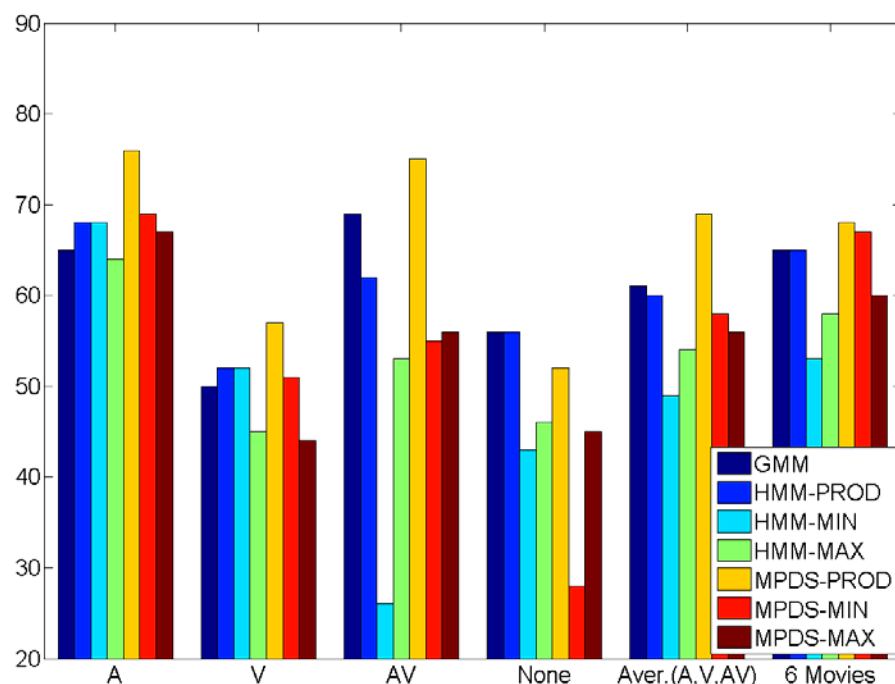
Special Case III: $\star = \text{prod}, \min, \max$ & **Nonzero Inputs** $u(t)$

High-level information (e.g. semantics) $\rightarrow u(t)$

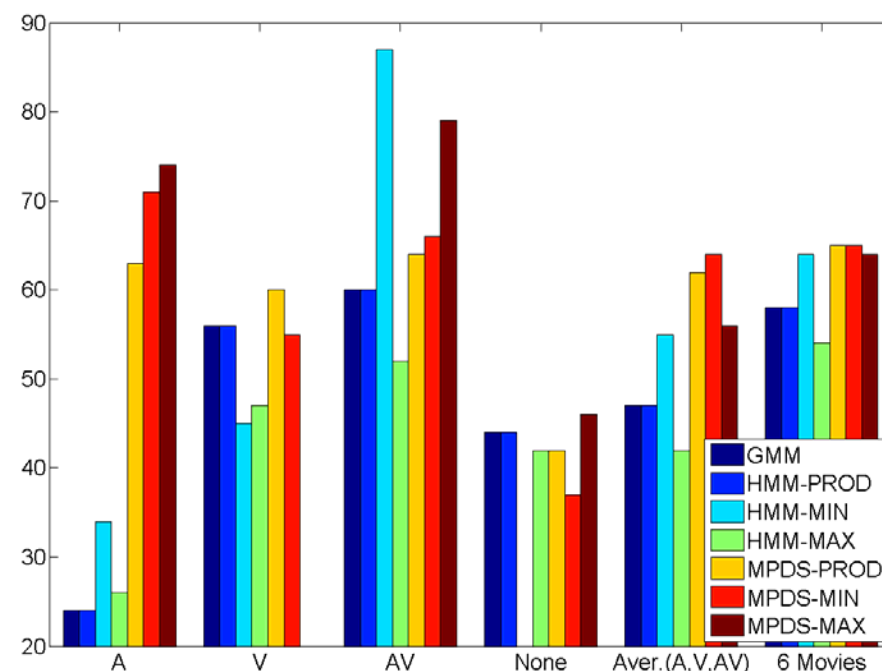
Experiments: state 1: Voice Activity Detector, state 2: Face Detector.

Evaluation Results on Movie Videos (F-Scores)

GMM Likelihoods



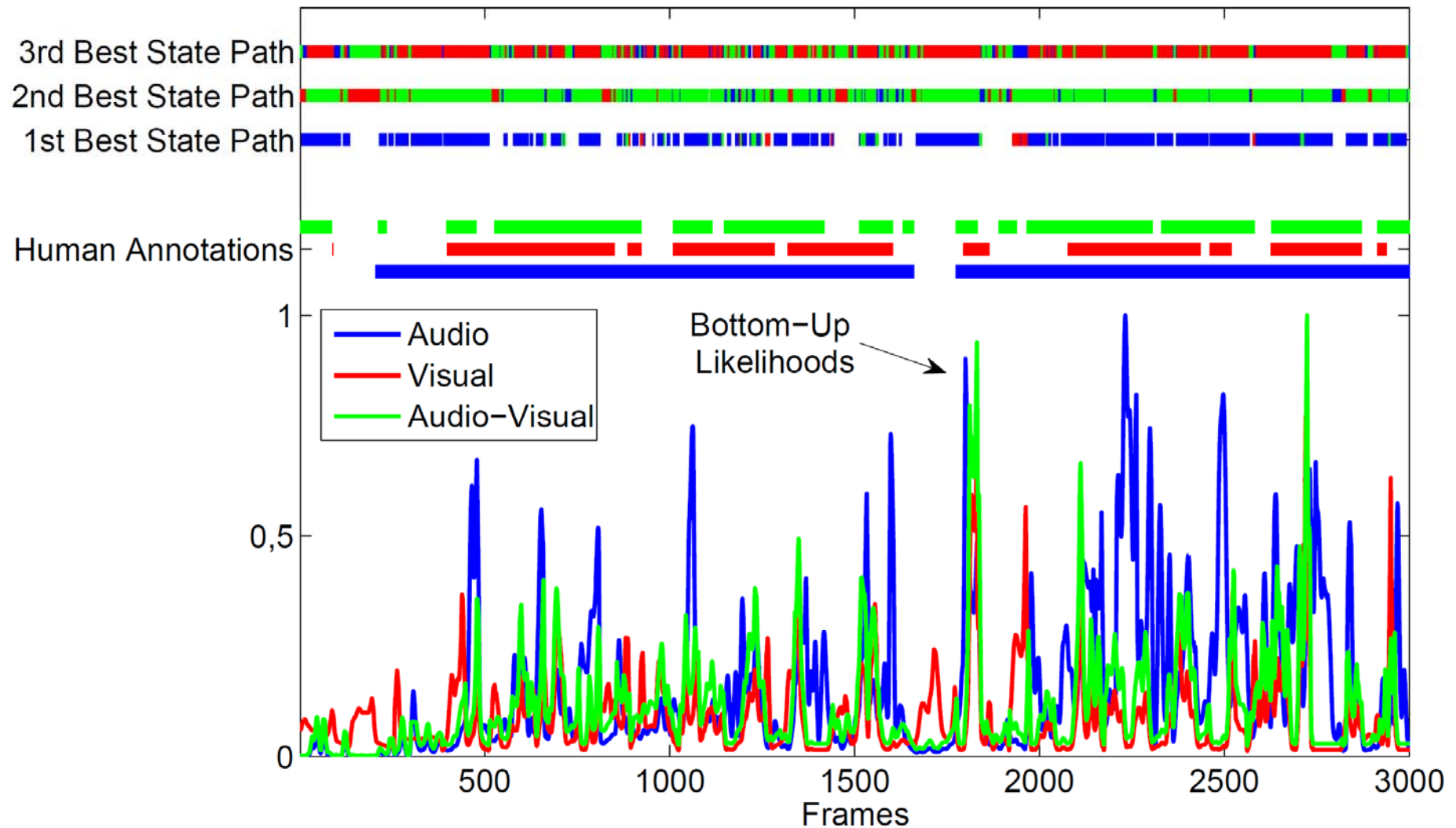
Bottom-Up Likelihoods



$$F_{score}^{-1} = P_{recision}^{-1} + R_{ecall}^{-1}$$

MPDS: Max-Product Dynamical System

Evolution of Bottom-Up Likelihoods



MPDS with product operation

[Maragos & Koutras, ICASSP 2015]

Max-plus equation

$$A \boxplus x = b$$

- Occurs in most applications of max-plus algebra.

- To solve it we need:

- ☐ The min operator: $\wedge$

- ☐ The adjoint (conjugate transpose) of a matrix: $A^* = (-A)^T$

- ☐ The dual of matrix max-plus multiplication:

$$[A \boxplus' B]_{ij} = \bigwedge_{k=1}^n a_{ik} + b_{kj}$$

- Existence of solution:

- ☐ Principal solution $\bar{x} = A^* \boxplus' b$

- ☐ Solution exists if and only if $\bar{x}$ is a solution, and then it is the greatest solution. Otherwise, it is always the greatest sub-solution.

Solve Max-* Equations via L1,Linf Minimization

$$\text{Solve } \mathbf{A} \boxtimes \mathbf{x} = \mathbf{b}$$

Approximate solution via optimization:

$$\text{Minimize } \|\mathbf{A} \boxtimes \mathbf{x} - \mathbf{b}\|_{1,\infty}$$

$$\text{s.t. } \mathbf{A} \boxtimes \mathbf{x} \leq \mathbf{b}$$

Greatest solution:

$$\hat{\mathbf{x}} = \mathbf{A}^* \boxtimes' \mathbf{b}$$

$\mathbf{A}^*$ is conjugate transpose of $\mathbf{A}$

SOLVING EQUATIONS $\delta_A(\mathbf{x}) = \mathbf{A} \boxtimes \mathbf{x} = \mathbf{b}$

$$\text{max/min-plus: } \delta_A(\mathbf{x}) = \mathbf{A} \oplus \mathbf{x}, \quad \varepsilon_A(\mathbf{x}) = \mathbf{A}^* \oplus \mathbf{x}$$

- find unique erosion ε_A s.t. $(\varepsilon_A, \delta_A)$ is adjunction
- erosion $\varepsilon_A(\mathbf{b})$ provides largest $\mathbf{x}$ s.t. $\delta_A(\mathbf{x}) \leq \mathbf{b}$:

$$\varepsilon_A(\mathbf{b}) = \bigvee \{ \mathbf{x} : \delta_A(\mathbf{x}) \leq \mathbf{b} \}$$

- opening guarantees $\delta_A(\varepsilon_A(\mathbf{b})) \leq \mathbf{b}$:
- the solution $\varepsilon_A(\mathbf{b})$ is optimal w.r.t. minimizing the ℓ_∞ norm and being $\leq \mathbf{b}$:

$$\begin{aligned} \varepsilon_A(\mathbf{b}) = \operatorname{argmin}_{\mathbf{x}} & \left[\bigvee_{i=1}^n (b_i - \{ \mathbf{A} \boxtimes \mathbf{x} \}_i) \right] \\ \text{s.t. } & \mathbf{A} \boxtimes \mathbf{x} \leq \mathbf{b} \end{aligned}$$

Infeasible Equations - Comparison

Linear

- Approximation

$$x_{ls} = A^+ b$$

- Maps b to range space

$$b \rightarrow AA^+ b$$

- Least Squares

$$\begin{array}{ll} \min_y & \|y - b\|_2 \\ \text{s.t.} & y = Ax \end{array}$$

Max-plus

- Approximation

$$\bar{x} = A^* \boxplus' b$$

- Maps b to range space

$$b \rightarrow A \boxplus A^* \boxplus' b$$

- Minimum $L_{1,\infty}$ norm

$$\begin{array}{ll} \min_y & \|y - b\|_{1,\infty} \\ \text{s.t.} & y = A \boxplus x, y \leq b \end{array}$$

CONTROLLABILITY AND OBSERVABILITY

- controllability

$$\mathbf{x}(n) = \mathbf{A}^{(n)} \mathbf{x}(0) \vee \underbrace{[\mathbf{A}^{(n-1)} \boxtimes \mathbf{B}, \dots, \mathbf{B}]}_{\mathcal{C}} \boxtimes \begin{bmatrix} u(0) \\ \vdots \\ u(n-1) \end{bmatrix}$$

- observability

$$\begin{bmatrix} y(0) \\ \vdots \\ y(n-1) \end{bmatrix} = \underbrace{\begin{bmatrix} \mathbf{C} \\ \vdots \\ \mathbf{C} \boxtimes \mathbf{A}^{(n-1)} \end{bmatrix}}_{\mathcal{O}} \boxtimes \mathbf{x}(0) \vee [h(n-1), \dots, h(0)] \boxtimes \begin{bmatrix} u(0) \\ \vdots \\ u(n-1) \end{bmatrix}$$

Sparsity in Max-Plus Algebra and Systems

Max-Plus Algebra

- Let $\mathbb{R}_{\max} = \mathbb{R} \cup \{-\infty\}$
- Max operator: $\max\{x, y\} = x \vee y$
- Addition: $x \oplus y$
- Null element: $-\infty$
- Max-plus equation:

$$A \boxplus x = b$$

Or

$$\bigvee_{j=1}^n (A_{ij} \oplus x_j) = b_j, \text{ for } i = 1, \dots, m$$

Sparsest Solution to Max-Plus Equation

- A sparse vector $x \in \mathbb{R}_{\max}^n$ has many $-\infty$ elements.
- Let $\text{supp}(x)$ be the support (the set of finite indices)
- We solve the following problems:

Exact
solution

$$\min_{x \in \mathbb{R}_{\max}^n} |\text{supp}(x)|$$

subject to $A \boxplus x = b$

Approximate
solution

$$\min_{x \in \mathbb{R}_{\max}^n} |\text{supp}(x)|$$

subject to $\|b - A \boxplus x\|_1 \leq \epsilon$
 $A \boxplus x \leq b$

- NP-complete problems. Use greedy algorithms.
- Submodularity tools to provide suboptimality bounds.

Applications

- Resource optimization in Discrete Event Systems

$$\begin{aligned} \min_{x \in \mathbb{R}_{\max}^n} \quad & |\text{supp}(x)| & x : \text{times machines are used} \\ \text{subject to} \quad & \|b - A \boxplus x\|_1 \leq \epsilon & A \boxplus x : \text{times of production} \\ & A \boxplus x \leq b & b : \text{deadlines} \end{aligned}$$

Minimize the number of machines used, keep storage time small, meet the deadlines

- Sparsity-aware system identification

- Max-Plus System:

$$y_i = G \boxplus u_i \quad (y_i, u_i) \text{ input-output pairs}$$

Identify G from input-output pairs, without knowing the sparsity pattern of G .

- Sufficient conditions for exact recovery.

System Identification-Example

- Max-plus system: $G_{true} = \begin{bmatrix} 2 & 3 & -\infty \\ 1 & 1 & -\infty \\ -\infty & 2 & 6 \end{bmatrix}$

- Input-output pairs:

$$(u_1, u_2, u_3, u_4) = \begin{bmatrix} 0 & 10 & 0 & 2 \\ 10 & 0 & 0 & 0 \\ 5 & 5 & 10 & 2 \end{bmatrix} \quad (y_1, y_2, y_3, y_4) = \begin{bmatrix} 13 & 12 & 3 & 4 \\ 11 & 11 & 1 & 3 \\ 12 & 11 & 16 & 8 \end{bmatrix}$$

- Our method:

$$G_{sparse} = G_{true}$$

- Previous methods:

$$\bar{G} = \begin{bmatrix} 2 & 3 & -7 \\ 1 & 1 & -9 \\ 1 & 2 & 6 \end{bmatrix} \neq G_{true}$$

[A. Tsiamis and P. Maragos, “Sparsity in Max-Plus Algebra and Systems”, 2018, arXiv:1801.09850]

Dynamical Weighted Lattices: Applications

$$\begin{aligned} \mathbf{x}(t+1) &= \mathbf{A}(t) \boxtimes \mathbf{x}(t) \vee \mathbf{B}(t) \boxtimes \mathbf{u}(t) \\ \mathbf{y}(t) &= \mathbf{C}(t) \boxtimes \mathbf{x}(t) \vee \mathbf{D}(t) \boxtimes \mathbf{u}(t) \end{aligned}$$

Minimax Algebra ($\star = +, \times, \dots$, binary operation distributes over $\max/\min$)

$$\mathbf{C} = \mathbf{A} \vee \mathbf{B} \quad , \quad c_{ij} = a_{ij} \vee b_{ij}$$

$$\mathbf{C} = \mathbf{A} \boxtimes \mathbf{B} \quad , \quad c_{ij} = \bigvee_k a_{ik} \star b_{kj}$$

Applications

- Automated Manufacturing (production lines)
- Scheduling (ex. Transportation)
- Operations Research
- Nonlinear Control: Discrete Event Dynamical Systems
- Weighted Finite State Transducers for Speech Recognition
- Shortest Paths on Graphs, Dynamic Programming
- Graphical Models (ex. Viterbi, Max-product algorithm)

Dynamical Systems on Weighted Lattices: Theory

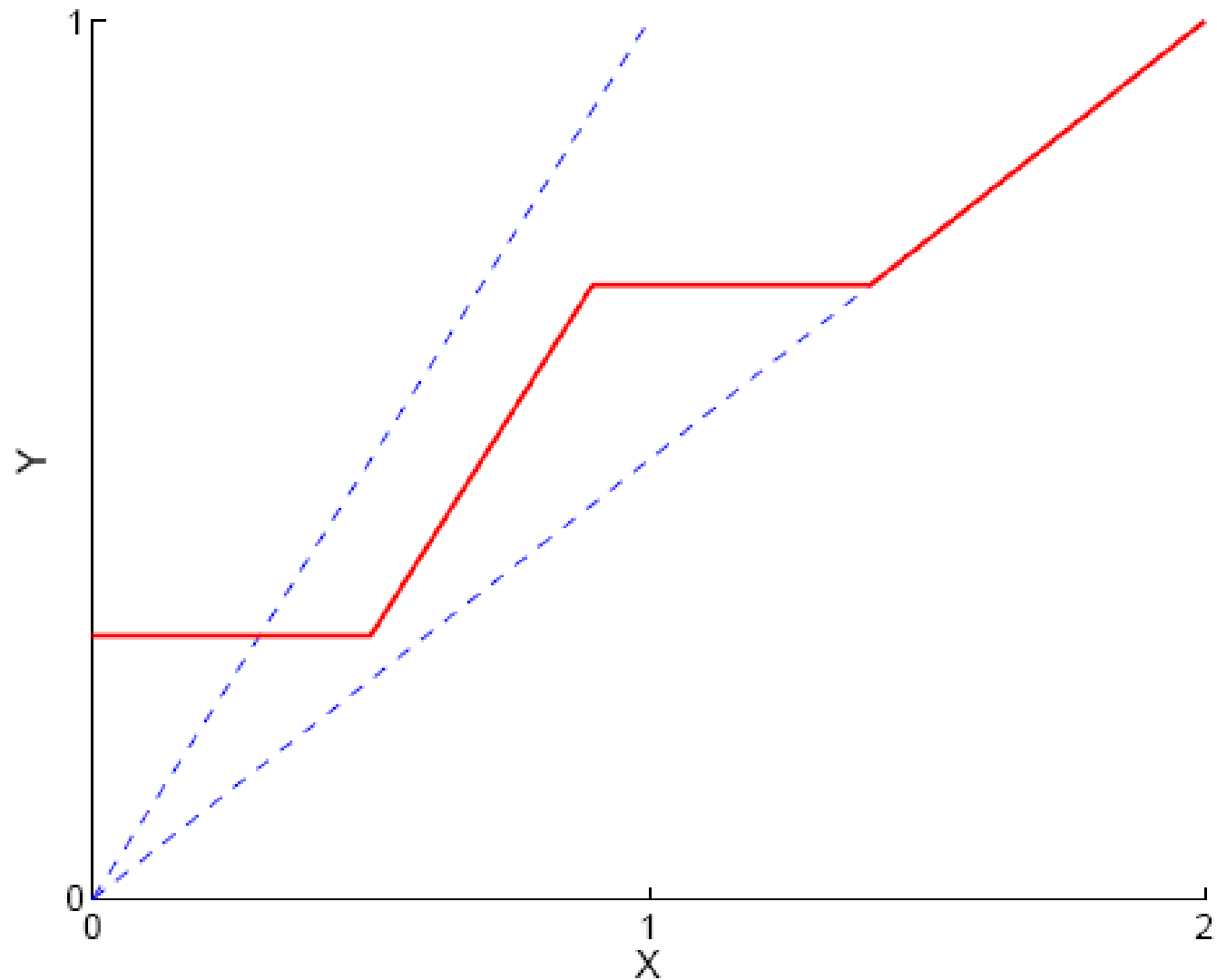
$$\begin{aligned} \mathbf{x}(t+1) &= \mathbf{A}(t) \boxtimes \mathbf{x}(t) \vee \mathbf{B}(t) \boxtimes \mathbf{u}(t) \\ \mathbf{y}(t) &= \mathbf{C}(t) \boxtimes \mathbf{x}(t) \vee \mathbf{D}(x) \boxtimes \mathbf{u}(t) \end{aligned}$$

- $*$ = $+$ $\rightarrow$ max-plus (max-sum) systems
- $*$ = $\times$ $\rightarrow$ max-times (max-product) systems
- $*$ = fuzzy intersection norm $\rightarrow$ fuzzy dynamical systems
- $*$ = Boolean product $\rightarrow$ Boolean dynamical systems

■ Problems solved or to solve:

- ☐ State and output responses
- ☐ Transform domain
- ☐ Solve max- $*$ equations: $\mathbf{A} \boxtimes \mathbf{x} = \mathbf{b}$
- ☐ Stability
- ☐ Control, Feedback
- ☐ System Identification
- ☐ State Estimation from Observations
- ☐ Connections with Logic/Language/Probability (Boolean, Fuzzy)

Polygonal Spaces



$$y = \min[\max(x - 0.2, 0.3), \max(x/2, 0.7)]$$

Contributions

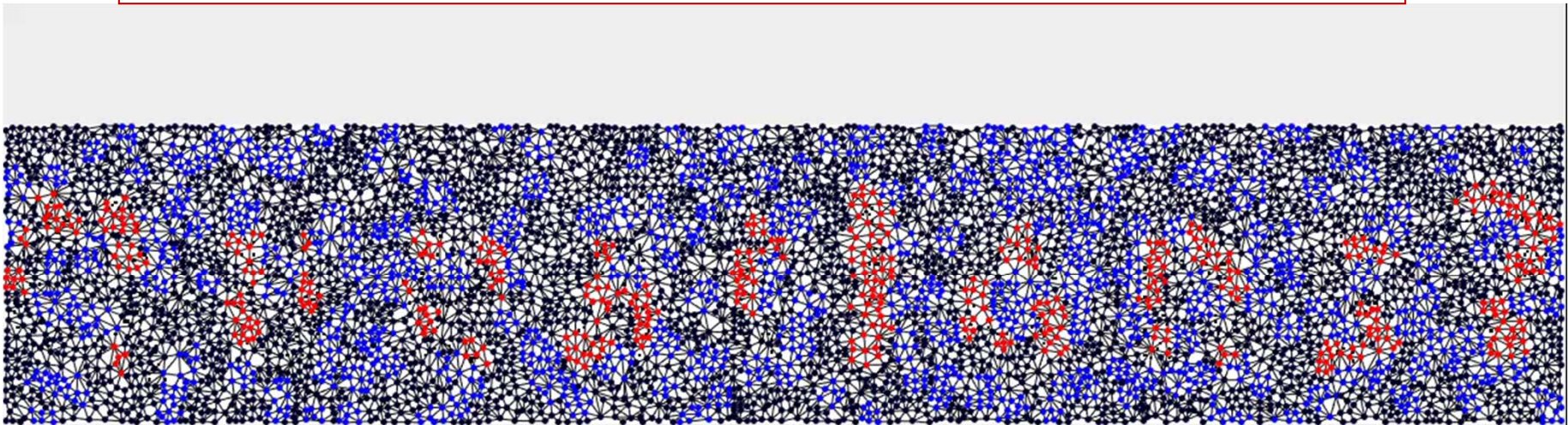
- Complete Weighted Lattices: Nonlinear Spaces
- Theory for Data Analysis and Dyn. Systems on CWLs
- Applications to Multimodal SP, Control & Optimization
- Additional results:
 - Stochastic Stability in Max-product & Max-plus systems with Markovian Jumps: [Kordonis, Maragos & Papavassilopoulos, *Automatica*, to appear]. Also arXiv:1711.03018.
 - Max-plus Perceptrons: Geometry & Training algorithms: [Charisopoulos & Maragos, *ISMM* 2017]
- On-going work:
 - Parameter estimation from observation data
 - Learning problems
 - Control/Feedback in perception/cognition
 - Geometry problems

Collaborators and References

Kordonis, Yannis
Koutras, Petros
Tsiamis, Anastasios

For more information, demos, and current results:

<http://cvsp.cs.ntua.gr> and <http://robotics.ntua.gr>



APPENDIX

Transform Domain for Systems on CWL

$$\begin{aligned} \mathbf{x}(t+1) &= \mathbf{A}(t) \boxtimes \mathbf{x}(t) \vee \mathbf{B}(t) \boxtimes \mathbf{u}(t) \\ \mathbf{y}(t) &= \mathbf{C}(t) \boxtimes \mathbf{x}(t) \vee \mathbf{D}(x) \boxtimes \mathbf{u}(t) \end{aligned}$$

■ $* = + \rightarrow$ max-plus systems:

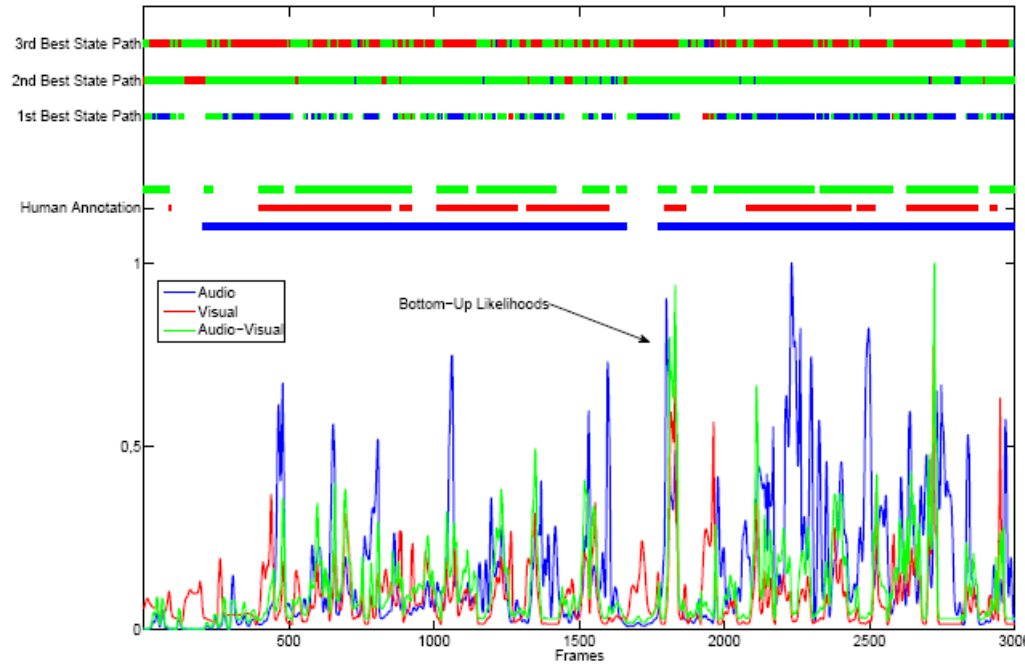
Slope Transforms (Legendre-Fenchel Conjugate)

max-plus convolution $\leftrightarrow$ Sum of slope transforms

[Maragos, IEEE Tr. SigPro, 1995,
Heijmans & Maragos, SigPro 1997]

	GMM Likelihoods							Bottom-Up (BU) Likelihoods						
	GMM	HMM Variant			MPDS			BU	HMM Variant			MPDS		
State		Prod.	Min	Max	Prod.	Min	Max		Prod.	Min	Max	Prod.	Min	Max
A	65	68	68	64	76	69	67	24	24	34	26	63	71	74
V	50	52	52	45	57	51	44	56	56	45	47	60	55	14
AV	69	62	26	53	75	55	56	60	60	87	52	64	66	79
None	56	56	43	46	52	28	45	44	44	11	42	42	37	46
Aver.	60	59	47	52	65	51	53	46	46	44	42	57	57	53

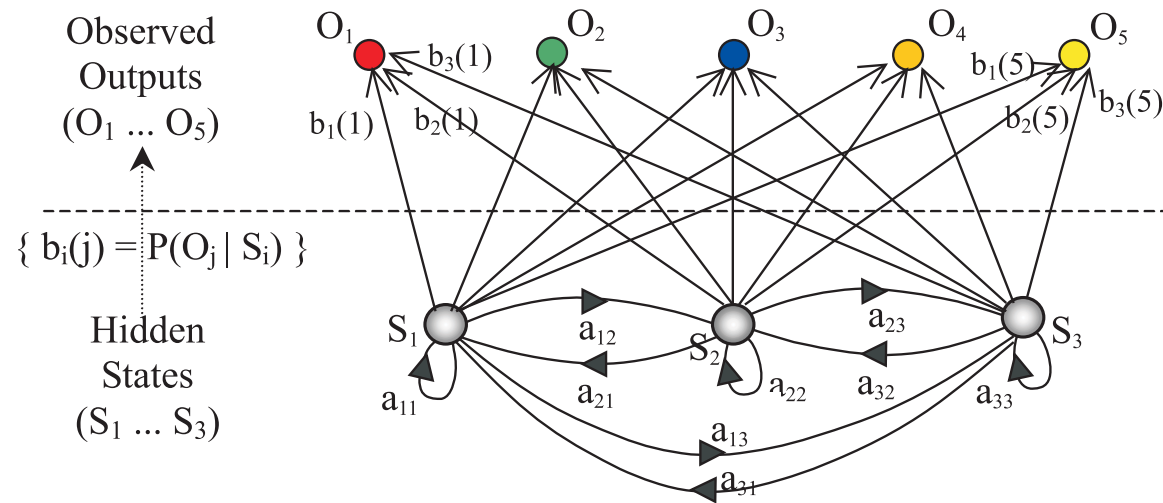
Table 1: F-scores $\left(F_{score}^{-1} = P_{recision}^{-1} + R_{ecall}^{-1}\right)$ for the HMM Variant and the Max-Product Dynamic System (MPDS) using either the GMM estimated or the bottom-up likelihoods. For the operation $\star$ we have employed three different versions: product, minimum and maximum.



[Maragos & Koutras,
ICASSP 2015]

Fig. 1: Evolution of audio (blue), visual (red) and audio-visual (green) bottom-up likelihoods. We also see the human annotations and the 3-Best state paths using the Max-Product Dynamic System (MPDS) with product

HMM (Hidden Markov Models)



- $t = 1, 2, 3, \dots$: Discrete Time
- $\mathbf{O} = (O_1, O_2, \dots, O_T)$: Observation Sequence
- T = Length of Observation Sequence
- N = Number of States
- M = # of Observation Symbols / Mixtures
- States $\{S_1, S_2, \dots, S_N\}$

HMM: $\lambda = (A, B, \pi)$

- $\mathbf{A} = [a_{ij}]$, $a_{ij} = \Pr(S_j \text{ at } t+1 | S_i \text{ at } t)$

State Transition Probability Matrix

- $\mathbf{B} = \{b_j(k)\}$, $b_j(k) = \Pr(v_k \text{ at } t | S_j \text{ at } t)$

Observations Probability Distributions

- $\pi = \{\pi_i\}$, $\pi_i = \Pr(q_i \text{ at } t=1)$

Initial State Probability

Problems to Be Solved in HMM

- Problem 1: **Classification – Scoring** (*Forward-Backward Algorithm*)

Given an observed sequence $O = (O_1, O_2, \dots, O_T)$ and a model $\lambda = (\pi, A, B)$,
compute likelihood $\Pr(O \mid \lambda)$

- Problem 2: **State Estimation** (*Viterbi Algorithm*)

Given an observed sequence $O = (O_1, O_2, \dots, O_T)$ estimate an **optimum**
state sequence $Q^* = (q_1, q_2, \dots, q_T)$ and compute max score $\Pr(O, Q^* \mid \lambda)$

- Problem 3: **Training** (*EM Algorithm*)

Given an observed sequence $O = (O_1, O_2, \dots, O_T)$ **adjust model**
parameters $\lambda = (\pi, A, B)$ to **maximize likelihood** $\Pr(O \mid \lambda)$

Transform Domain for Systems on CWL

$$\begin{aligned} \mathbf{x}(t+1) &= \mathbf{A}(t) \boxtimes \mathbf{x}(t) \vee \mathbf{B}(t) \boxtimes \mathbf{u}(t) \\ \mathbf{y}(t) &= \mathbf{C}(t) \boxtimes \mathbf{x}(t) \vee \mathbf{D}(x) \boxtimes \mathbf{u}(t) \end{aligned}$$

- $* = + \rightarrow$ max-plus systems:

Slope Transforms (Legendre-Fenchel Conjugate)

max-plus convolution $\leftrightarrow$ Sum of slope transforms

- $* = \times \rightarrow$ max-times systems

Exponential Slope Transform

max-times convolution $\leftrightarrow$ Product of exp slope transforms

Max-* Eigenvalues and Matrix Graph Cycles

Consider a $n \times n$ matrix $\mathbf{A} = [a_{ij}]$ with elements from a radicable clodum $\mathcal{K}$, and represent $\mathbf{A}$ by a directed weighted graph.

$\perp, \top$ are least and greatest elements, e is mult-identity of $\mathcal{K}$

example: if $\mathcal{K} = (\overline{\mathbb{R}}, \vee, \wedge, +)$, then $\perp = -\infty$, $\top = +\infty$, $e = 0$.

The **max- $\star$ eigenproblem** for the matrix $\mathbf{A}$ consists of finding its *eigenvalues* λ and *eigenvectors* $\mathbf{v} \neq \perp$ s.t.

$$\mathbf{A} \boxtimes \mathbf{v} = \lambda \star \mathbf{v}$$

For any cycle σ on the graph, its cycle mean is $w(\sigma)^{\star(1/\ell(\sigma))}$.

The *maximum cycle mean* is the **principal eigenvalue** of $\mathbf{A}$:

$$\lambda(\mathbf{A}) = \bigvee_{\text{all cycles } \sigma \text{ of } \mathbf{A}} w(\sigma)^{\star(1/\ell(\sigma))}$$

It is the largest eigenvalue of $\mathbf{A}$ and the only eigenvalue whose corresponding eigenvectors may be finite.

Max-* Eigenvalue, Heaviest Paths on Graph, Stability

The **metric matrix** generated by $\mathbf{A}$ is the series

$$\mathbf{\Gamma}(\mathbf{A}) = \bigvee_{k=1}^{\infty} \mathbf{A}^{(k)}$$

If it converges, its elements equal the weights of heaviest paths of any length, and its columns can provide eigenvectors.

Theorem (heaviest paths):

(a) The infinite series converges in finite time to a matrix $\mathbf{\Gamma}(\mathbf{A}) = [\gamma_{ij}]$ and all $\gamma_{ij} < \top$ if and only if $\lambda(\mathbf{A}) \leq e$:

$$\mathbf{A}^{(t)} \leq \mathbf{\Gamma}(\mathbf{A}) = \mathbf{A} \vee \mathbf{A}^{(2)} \vee \dots \vee \mathbf{A}^{(n)} \quad \forall t \geq 1$$

(b) If the graph of $\mathbf{A}$ is strongly connected, then all $\gamma_{ij} > \perp$.

Theorem (stability):

A max- $\star$ is BIBO absolutely stable iff $\lambda(\mathbf{A}) = e$.

Solve Max-* Equations via L1,Linf Minimization

$$A \boxtimes x = b$$

$$\text{Minimize } \|A \boxtimes x - b\|$$

$$\text{subject to } A \boxtimes x \leq b$$

greatest solution

$$\hat{x} = A^* \boxtimes' b, \quad A^* = \overline{A}^T$$